DS1	DS2	DS3	DISPLAY MODE
OFF	OFF	OFF	NORMAL - SHOW FLOORS
OFF	OFF	ON	NORMAL - SHOW MESSAGES
OFF	ON	OFF	STATUS CODE DISPLAY
OFF	ON	ON	CHECKSUM DISPLAY
ON	OFF	Х	VOICE SELF-TEST
ON	ON	Х	DIP SWITCH TEST

VM3541 VOICE ANNUNCIATOR

JOB#

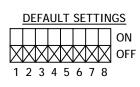
C.E. ELECTRONICS, INC.

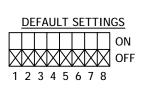
2107 Industrial Drive Bryan, OH 43506 (419) 636-6705

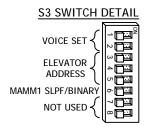
VM3541 01

NOTE: SPEAKER WIRE LENGTH MUST BE LESS THAN 20 FEET TO PREVENT AMPLIFIER DAMAGE. FOR LENGTHS GREATER THAN 20 FEET, MATCHING TRANSFORMERS MUST BE USED. CONSULT THE REMOTE SPEAKER CONNECTION DIAGRAM FOR WIRING.

S1 SWITCH DETAIL SELF-TEST -DISPLAY MODE **IGNORE LINK ARROWS** · 🗀 S-BUTTON ENABLE ē INVERT PLAY STROBE Ē PLAY STRB DELAY (900 mS) **√**□ USE TRAVEL ARROWS ∞⊟⊒ S2 SWITCH DETAIL تو د OFF التال ، HALL ADDRESS



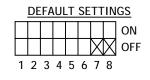


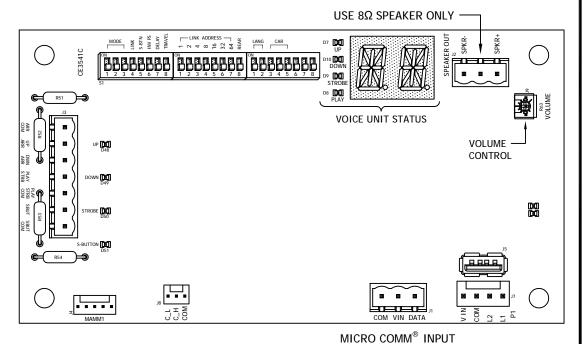


REAR

7 **- 1** ~ **|**

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DS1, DS2, DS3 - MODE SELECT - USE TABLE ABOVE TO DETERMINE MODE.

S1 DIP SWITCH SETTINGS

DS4 - ON = IGNORES THE DIRECTION AND PLAY STROBE SIGNALS FROM THE LINK AND USES THE DISCRETE DIRECTION AND STROBE SIGNALS. THE VOICE UNIT STILL USES FLOORS, MESSAGES, AND DESTINATIONS FROM THE LINK.

DS5 - ON = WON'T PLAY FLOORS UNLESS THE S-BUTTON IS ACTIVATED. DESTINATIONS, DIRECTIONS, AND MESSAGES STILL PLAY. IF THE LINK HAS EXPLICIT S-BUTTON CONTROL, THIS SWITCH IS IGNORED.

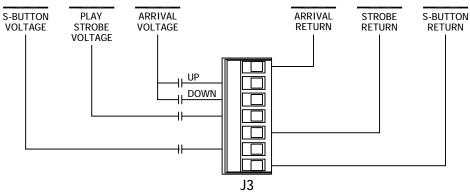
DS6 - ON = USES AN ACTIVE LOW PLAY STROBE SIGNAL INSTEAD OF AN ACTIVE HIGH SIGNAL.

DS7 - ON = THE UNIT DELAYS PLAYING UNTIL 900 mS AFTER IT RECEIVES THE PLAY STROBE.

DS8 - ON = THE UNIT USES TRAVEL INSTEAD OF ARRIVAL DATA.

ELEVATOR ADDRESS CHART $0 = OFF \quad 1 = ON$

S3-3	S3-4	S3-5	CAR NAME		
0	0	0			
1	0	0			
0	1	0			
1	1	0			
0	0	1			
1	0	1			
0	1	1			
1	1	1			



	ASCII 🗆	SCAN SLOT \square	DATE DRAWN:	l .	REQUESTED BY:
			03/23/11	DAC	GE
LOORS:			BOARD NUMBER:	LAST DATE REVISED:	APPROVED BY:
			3541	10/01/20	
			PRODUCT	-	
			VOICE ANNUNCIATOR WITH MICRO COMM® INPL		

BOARD VERSION CE3541 ___ ARM CODE VERSION .

C.E. ELECTRONICS MICRO COMM® VOICE SYSTEM

<u>WARNING!</u> DO NOT APPLY POWER TO THE UNIT WITH THE SPEAKER DISCONNECTED. THIS COULD DAMAGE THE UNIT AND VOID THE WARRANTY!

INITIAL TEST AND SETUP

- 1. Connect the 8-ohm speaker to the outer terminals of J2 (the center terminal is not used).
- 2. Connect the MICRO COMM® signal input to J1.
- 3. Turn on DIP switch 1 of S1 to start self-test mode.
- 4. Use a small straight-blade screwdriver to adjust R63 (VOLUME) to a comfortable volume level.
- 5. Self-test mode plays all of the programmed floor/message announcements (not necessarily in the correct order). Verify the floors/messages meet the job requirements.
- 6. Turn off DIP switch 1 of S1 to end self-test.

NOTE: When using the GAL GALAXY IV COP INTERFACE CARD, set DIP switches 2, 3, and 5 to *ON*. This is on the GALAXY COP INTERFACE CARD and NOT the C.E. voice board VM3541-XXXX.

NORMAL OPERATING MODE

- 1. If discrete signals (non-MICRO COMM®) are required for car direction, play strobe, or s-button, connect the proper signal wires to connector J3 using the diagram on the other side of this page.
- 2. The unit should function normally and the PLAY LED will light whenever an announcement is active.
- 3. If the unit fails to operate properly, refer to the TROUBLESHOOTING section below.

TROUBLESHOOTING – If the following steps do not correct the problem, contact C.E. Tech Support at the number below.

- 1. No sound during self-test
 - a. Verify DIP switch 1 of S1 is ON.
 - b. Verify the wires in J1 are properly connected and that the MICRO COMM® source is ON.
 - c. Verify the speaker wires in J2 are properly connected.
 - d. Check the speaker installation. Verify the wires are securely connected.
 - e. Connect another (preferably "known-good") speaker to the unit.
- 2. Unit operates in self-test, but sound quality is poor.
 - a. Check the speaker installation. Verify the wires are securely connected.
 - b. Examine the physical speaker installation. Anchor it firmly to prevent vibration during use.
 - c. Connect another (preferably "known-good") speaker to the unit to see if sound quality improves.
- 3. Unit operates in self-test with good sound quality, but doesn't function in normal mode.
 - a. Verify DIP switch 1 of S1 is OFF.
 - b. Verify the wires in J1 are properly connected.
 - c. If discrete signals (non-MICRO COMM®) are required, verify the wires in J3 are properly connected and the signal voltages meet job requirements.
 - d. Verify the required signals are present at the voice unit and at the MICRO COMM® source. Remember that in most cases more than one signal is required to operate the voice unit.
- 4. Unit operates in normal mode with good sound quality, but announcements don't play in the correct order.
 - a. Verify the signal/common wire connections match the diagram on the other side of this page.
 - b. Verify the signals to the MICRO COMM® source are properly connected.

<u>PLAY STROBE</u> – The play strobe acts as a trigger to activate the floor announcements. Signals typically used for this are *DOORS OPENING* and *CAR SLOWING*, but any signal that occurs at the right time is acceptable.

<u>DIP SWITCH FUNCTIONS</u> - For more information, refer to the diagram on the back of this page.

<u>TIME DELAY FUNCTION</u> – DIP switch 7 of S1 adds a 900-mSec time delay from the time the play strobe occurs to the beginning of the voice announcement. Use the delay in situations where the signal used for the play strobe starts the voice announcement before the correct car position signal is present.

C.E. Electronics, Inc. Phone: (419) 636-6705 2107 Industrial Drive Fax: (419) 636-2516

Bryan, OH 43506