



Bloomfield, CT

REMOTE DISPLAY INDICATOR "RDI"

Segmented LED, digital indicator for floor position display, as well as car direction. Any alphanumeric character can be displayed in either single or double digit floor designations.

# TYPICAL APPLICATIONS:

Hall stationsLobby and security panels

# FEATURES:

Otis Worldwide

www.otisworldwide.com

Ph: 860.676.6000

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Fast, 4-wire hookup
Passing chime available on this unit
Otis 411 car data link hook-up
No RS5 card needed



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Ver. 5 Rel. 2/18/2019

1.250



#### **OTIS 411 SERIES CONTROLLERS**

# **REMOTE DISPLAY INDICATOR "RDI"**

Segmented LED, digital indicator for floor position display, as well as car direction. Any alphanumeric character can be displayed in either single or double digit floor designations.

#### **Typical Applications**

Hall stations

Lobby and security panels

- Fast, 4-wire hookup
- Passing chime available on this unit
- Otis 411 car data link hook-up
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TO ORDER - SPECIFY OV105 - X	X
COLOR:	
"R" = RED SEGMENTS / RED ARROWS	
"G" = GREEN SEGMENTS / RED ARROWS	
"B" = BLUE SEGMENTS / BLUE ARROWS	
LENS:	
"R" = RED	
"G" = GRAY	
"B" = BLUE	
"X" = NO LENS	
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The following Otis data must be furnished at the specified addresses for the Otis Serial Position Indicator to work properly. The address is selected by setting DIP switches 3-8 as shown on the back of this page. The board reads the address determined by the DIP switch setting. For example, if the DIP switch is set to address 50, the board will read the bits at address 50.

At DIP switch address—selected by the DIP switch on the unit (Default 50):

DIP switch 1 puts the unit in self-test mode.

DIP switch 1 and DIP switch 2 OFF:

Bit 1—Not Used Bit 2—Passing Chime (LPT) Bit 3—Up Arrow Bit 4—Down Arrow

DIP switch 1 OFF and DIP switch 2 ON:

Bit 1—Up Arrow Bit 2—Down Arrow Bit 3—Not Used Bit 4—Passing Chime (LPT)

Two position indicators can be used at the same address if the passing chime—LPT is not attached or programmed. Just set DIP switch 2 to opposite values on the two units.

The Otis SPI display can substitute different floor characters for the ones the controller sends, and it can switch between floor characters and ASCII characters for a message. To display alternative floor characters or messages, an EEPROM created using the *OCDL.EXE* program must be installed in the unit. Message characters alternate with floor characters every second.

Messages use the two addresses following the address set by the DIP switch.

DIP switch address +1 (Defa	ult 51):	<u>Priority</u>
Bit 1—450	Fire	1
Bit 2—FSL/RFSL	Fire Service Lamp	2
Bit 3—FNDG/RNDG	Front/Rear Nudging	3
Bit 4—ISCL	Independent Service	4

DIP switch address +2 (Default 52):

Bit 1—OLS	Overload Lamp	5
Bit 2—Available	Message Six	6
Bit 3—Available	Message Seven	7
Bit 4—Available	Message Eight	8

NOTE: If messages are not programmed in the EEPROM, these two addresses are available for other devices, such as other position indicators.