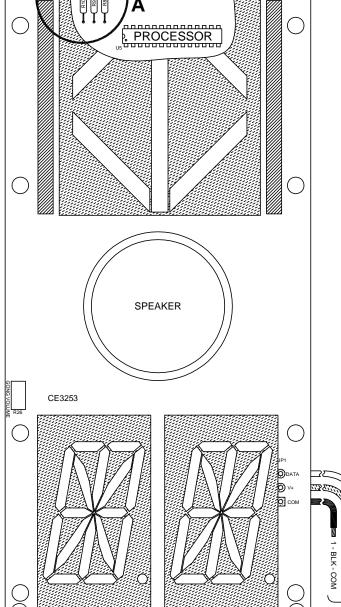
MVETC

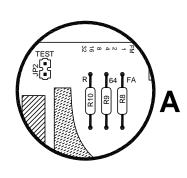
JOB#		
JUD#		

FLOOR ADDRESS CHART

TO DISPLAY THE ARRIVAL LANTERN AT THE CORRECT FLOOR LEVEL, SET THE DIP SWITCHES AS FOLLOWS (0=OFF, 1=ON)

DS8	DS7	DS6	DS5	DS4	DS3	FLOOR	DS8	DS7	DS6	DS5	DS4	DS3	FLOOR
0	0	0	0	0	0	ALL CALL	1	0	0	0	0	0	FLOOR #32
0	0	0	0	0	1	FLOOR #1	1	0	0	0	0	1	FLOOR #33
0	0	0	0	1	0	FLOOR #2	1	0	0	0	1	0	FLOOR #34
0	0	0	0	1	1	FLOOR #3	1	0	0	0	1	1	FLOOR #35
0	0	0	1	0	0	FLOOR #4	1	0	0	1	0	0	FLOOR #36
0	0	0	1	0	1	FLOOR #5	1	0	0	1	0	1	FLOOR #37
0	0	0	1	1	0	FLOOR #6	1	0	0	1	1	0	FLOOR #38
0	0	0	1	1	1	FLOOR #7	1	0	0	1	1	1	FLOOR #39
0	0	1	0	0	0	FLOOR #8	1	0	1	0	0	0	FLOOR #40
0	0	1	0	0	1	FLOOR #9	1	0	1	0	0	1	FLOOR #41
0	0	1	0	1	0	FLOOR #10	1	0	1	0	1	0	FLOOR #42
0	0	1	0	1	1	FLOOR #11	1	0	1	0	1	1	FLOOR #43
0	0	1	1	0	0	FLOOR #12	1	0	1	1	0	0	FLOOR #44
0	0	1	1	0	1	FLOOR #13	1	0	1	1	0	1	FLOOR #45
0	0	1	1	1	0	FLOOR #14	1	0	1	1	1	0	FLOOR #46
0	0	1	1	1	1	FLOOR #15	1	0	1	1	1	1	FLOOR #47
0	1	0	0	0	0	FLOOR #16	1	1	0	0	0	0	FLOOR #48
0	1	0	0	0	1	FLOOR #17	1	1	0	0	0	1	FLOOR #49
0	1	0	0	1	0	FLOOR #18	1	1	0	0	1	0	FLOOR #50
0	1	0	0	1	1	FLOOR #19	1	1	0	0	1	1	FLOOR #51
0	1	0	1	0	0	FLOOR #20	1	1	0	1	0	0	FLOOR #52
0	1	0	1	0	1	FLOOR #21	1	1	0	1	0	1	FLOOR #53
0	1	0	1	1	0	FLOOR #22	1	1	0	1	1	0	FLOOR #54
0	1	0	1	1	1	FLOOR #23	1	1	0	1	1	1	FLOOR #55
0	1	1	0	0	0	FLOOR #24	1	1	1	0	0	0	FLOOR #56
0	1	1	0	0	1	FLOOR #25	1	1	1	0	0	1	FLOOR #57
0	1	1	0	1	0	FLOOR #26	1	1	1	0	1	0	FLOOR #58
0	1	1	0	1	1	FLOOR #27	1	1	1	0	1	1	FLOOR #59
0	1	1	1	0	0	FLOOR #28	1	1	1	1	0	0	FLOOR #60
0	1	1	1	0	1	FLOOR #29	1	1	1	1	0	1	FLOOR #61
0	1	1	11	1	0	FLOOR #30	1	1	1	1	1	0	FLOOR #62
0	1	1	1	1	1	FLOOR #31	1	1	1	1	1	1	FLOOR #63











The Micro Comm driver must be programmed to send messages with the level required to activate the features listed below.

- DATA

MICRO COMM

INPUT

To block level one messages from displaying, turn on DIP switch 1 (MB).

To blank the display during a fire alternate (level two) message, remove resistor R8 (FA) from the board.

To blank the display during a fire main (level three) message, turn on DIP switch 2 (FM).

To operate the display as a hall (arrival) lantern, use the chart at right to set the DIP switch to the desired floor. For floors above floor 63, remove resistor R9 (64) from the board, subtract 64 from the desired floor number, and use the chart to set the DIP switch for the resulting floor number. For example, to set the unit for floor 75, remove resistor R9 and set the DIP switches for floor 11 (75 - 64 = 11). NOTE: The Micro Comm driver must be set up to send arrival information.

To operate the display as an in-car lantern using travel signals, the unit must have resistor R9 (64) installed and DIP switches 3-8 turned off.

To operate the display as an in-car lantern using arrival signals, the unit must have resistor R9 (64) removed and DIP switches 3-8 turned on.

To operate the display as a rear lantern, remove resistor R10 (REAR) from the board. NOTE: The Micro Comm driver must be sending the MC2000 data stream to use this feature. Call Tech Support at 419-636-6705 for more information.

NOTE: MUST BE USED WITH A CLASS 2 POWER SUPPLY.

<u></u>	DEFAULT SETTINGS							
								ON
		X	X	X	X	X	X	OFF
1	2	2		_	_	7	0	

CODE VERSION	

BOARD VERSION CE3253

DATE DRAWN:	DRAWN BY:	REQUESTED BY:				
05/08/08	DAC	DV	C.E. ELECTRONICS, INC. 2107 Industrial Drive Bryan, Ohio 43506 (419) 636-6705			
BOARD NUMBER:	LAST DATE REVISED:	APPROVED BY:				
3253	-					
PRODUCT		, ,,				
	MVETC	DWG. NO.	REV:			